Event 1: Dog Recall

Skilled handlers are able to call dogs and have them come.

<u>Rules</u>

- See the <u>Competition Guidelines</u> for overall event requirements (only positive tools, no treats, no touching, honor code, etc.)
- Dog group size should be 10-15 dogs.
- Dogs should be located <u>at least 6 feet away</u> from the handler.
- Handlers will call each dog individually using their come or recall cue.
- A successful recall is when a dog responds to the cue <u>within 3 seconds</u> and comes <u>close enough that the handler can pet</u> the dog easily.
- Document the percentage of dogs in the playgroup that come to you when called.
- If a dog does not come within 3 seconds, or does not come close enough to pet, they do not count as a "success."
- <u>Advanced</u> staff members <u>must include one "hard" dog</u> as part of their competition. (Prior to starting the competition, work as a team and create a list of your dogs that are "hard" to recall. Have all staff agree on the list of "hard" dogs.)

To calculate your recall percentage use the number of successfully recalled dogs *divided by* total number of dogs in group. Then multiply by 100 to get the proper percentage.

Example: Joe had 12 dogs in his playgroup. Two dogs took 4 seconds to come to Joe, and 1 dog came right away, but not close enough to pet. These 3 dogs were not "successful" recalls. Joe successfully recalled 9 dogs. His recall percentage is 75%. (9/12 = 0.75 * 100 = 75%)